

1. Roll three (6-sided) dice. Let X denote the maximum of the values that appear.

1a. Find $P(X = 1)$. 1b. Find $P(X = 2)$. 1c. Find $P(X = 3)$.

1d. Find $P(X = 4)$. 1e. Find $P(X = 5)$. 1f. Find $P(X = 6)$.

[Hint: It might be helpful to first find the values of $P(X \leq x)$.]

2. Consider a collection of 9 bears. There is a family of red bears consisting of one father bear, one mother bear, and one baby bear. There is a similar green bear family, and a similar blue bear family. We draw 3 consecutive times from this collection *without replacement* (i.e., not returning the bear after each draw). Let X denote the number of red bears that are chosen.

[Hint: This problem is very similar to Problem Set 2, question 1b, but we are choosing 3 bears in this question, instead of 5 bears.]

2a. Find $P(X = 0)$. 2b. Find $P(X = 1)$. 2c. Find $P(X = 2)$. 2d. Find $P(X = 3)$.

3. Roll a 6-sided die until the first value of “3” that appears, and then stop afterwards. Let X denote the number of rolls that are needed.

3a. Give a formula for $P(X > x)$, where x is a nonnegative integer.

3b. Give a formula for $P(X = x)$, where x is a positive integer.

3c. Verify that the probabilities in (3b) have a sum of 1.

4. Suppose that a drawer contains 8 marbles: 2 are red, 2 are blue, 2 are green, and 2 are yellow. The marbles are rolling around in a drawer, so that all possibilities are equally likely when they are drawn. Alice selects marbles (without replacement) until she gets a red marble, and then she stops afterwards. Let X denote the number of draws that are needed until the first red appears.

4a. Find $P(X = 1)$. 4b. Find $P(X = 2)$. 4c. Find $P(X = 3)$. 4d. Find $P(X = 4)$.

4e. Find $P(X = 5)$. 4f. Find $P(X = 6)$. 4g. Find $P(X = 7)$.